

Alureon: The First ITW 64-Bit Windows Rootkit

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Overview

- A crash course on TDL3, pre-MBR
- A look at the initial MBR infector and its ominous ldr64
- A deep dive into the updated version that includes 64-bit support
- A quick comparison to Sinowal
- A look into how Alureon became the first public ITW kernel rootkit to affect 64 bit Windows

Alureon\TDL3 Evolution

- Initially, TDL3 infected the resource section of the miniport driver for \Systemroot and directly replaced all the IRP handlers for it

```
DriverEntry: f8b24380 atapi!_NULL_IMPORT_DESCRIPTOR <PERF
DriverStartIo: f8b157c6 atapi!_IdePortStartIo
DriverUnload: f8b1f204 atapi!_IdePortUnload
AddDevice: f8b1d300 atapi!ChannelAddDevice

Dispatch routines:
[00] IRP_MJ_CREATE f8b179f2 atapi
[01] IRP_MJ_CREATE_NAMED_PIPE f8b179f2 atapi
[02] IRP_MJ_CLOSE f8b179f2 atapi
[03] IRP_MJ_READ f8b179f2 atapi
[04] IRP_MJ_WRITE f8b179f2 atapi
[05] IRP_MJ_QUERY_INFORMATION f8b179f2 atapi
[06] IRP_MJ_SET_INFORMATION f8b179f2 atapi
[...]
```

Alureon\TDL3 Evolution

- It evolved to only replace the device object in the relevant device stack and clean up the in memory image of the infected driver

```
kd> !drvobj partmgr
Driver object (82bdc3a0) is for:
  \Driver\PartMgr
Driver Extension List: (id , addr)
(f8e552d8 82bdc2b8)
Device Object list:
82b95900
kd> !devstack 82b95900
  !DevObj    !DrvObj          !DevExt   ObjectName
> 82b95900  \Driver\PartMgr  82b959b8
  82b0aab8  \Driver\Disk      82b0ab70  DR0
  82be0f18  \Driver\ACPI      82b98008  00000050
Invalid type for DeviceObject 0x82b91940
```

Alureon\TDL3 Evolution

- Eventually, it started infecting random drivers instead of the miniport driver it targeted in memory
- On 7/19/2010 we received our first sample of a new version that infects the MBR instead of a driver

First MBR-infecting Alureon

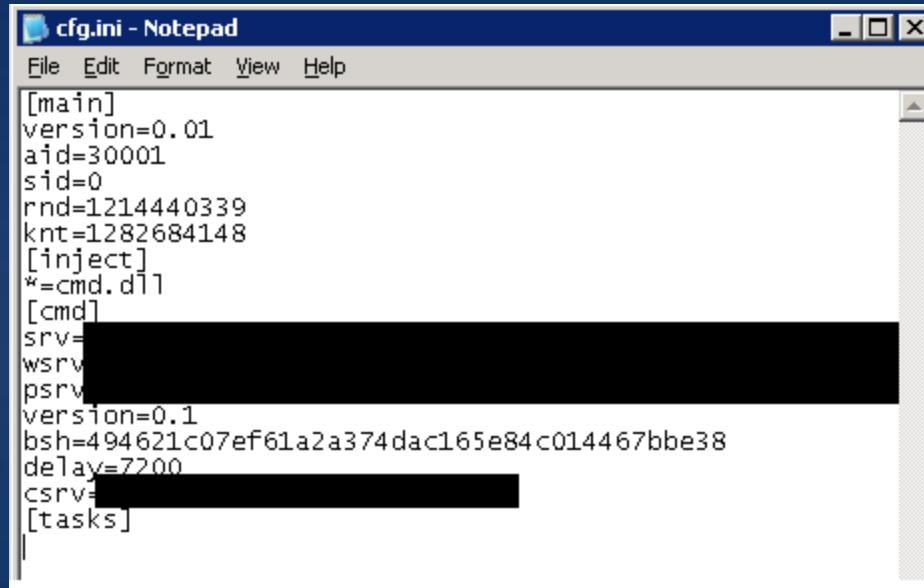
Something old, something new.

- Still infects the device stack for the drive containing \Systemroot
- Still has everything except the initial loading code in an encrypted virtual file system at the end of the disk
- Still installs via driver loaded by the spooler
- Now loads via an infected MBR instead of an infected driver

First MBR-infecting Alureon

Something old, something new.

- The MBR variant uses a config file as well, but now the version is 0.01 instead of 3.27.3, indicating a version under development



First MBR Infecting Alureon

Contents of the virtual file system

- mbr – Copy of the original mbr
- ldr16 – Int 13h hook and loader for ldr32
- ldr32 – Fake KD (kernel debugger communication DLL)
- drv32 – Payload driver. Handles hooking device stack for \SystemRoot and injecting processes
- Cfg.ini – Configuration file
- ldr64 – Uh... ???

First MBR Infecting Alureon

ldr64 empty! Phew!

The screenshot shows a memory dump of the file 'ldr64'. The dump consists of 256 entries, each showing a memory address from .80000000 to .80000200. The data is mostly zeros, with some non-zero values appearing at higher addresses. A PE header is visible at the beginning of the dump, starting at address .80000001. The dump is displayed in a hex dump format with columns for address, data, and assembly. The assembly column shows assembly code for the .text section, starting with .80000120. The dump is titled 'ldr64' and is part of a session named 'Hiew 8.03 <c>SEN'.

Address	Value	Assembly
.80000000	4D 5A 90 00-03 00 00 00-04 00 00 00-FF FF 00 00	PE+ .00000001 '80000000' Hiew 8.03 <c>SEN
.80000010	50 45 00 00-64 86 01 00-F0 78 3C 4C-00 00 00 00	PE d8@ Ex<L
.80000020	00 00 00 00-F0 00 22 20-0B 02 09 00-00 00 00 00	= " 680
.80000030	00 00 00 00-00 00 00 00-00 00 00 00-10 00 00 00	
.80000040	00 00 00 80-01 00 00 00-00 10 00 00-00 02 00 00	
.80000050	05 00 02 00-00 00 00 00-05 00 02 00-00 00 00 00	
.80000060	00 20 00 00-00 02 00 00-AA 4D 00 00-01 00 00 00	
.80000070	00 00 10 00-00 00 00 00-00 10 00 00-00 00 00 00	
.80000080	00 00 10 00-00 00 00 00-00 10 00 00-00 00 00 00	
.80000090	00 00 00 00-10 00 00 00-00 00 00 00-00 00 00 00	
.800000A0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800000B0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800000C0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800000D0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800000E0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800000F0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000100	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000110	00 00 00 00-00 00 00 00-2E 74 65 78-74 00 00 00	.text
.80000120	18 00 00 00-10 00 00-00 00 00 00-00 00 00 00	
.80000130	00 00 00 00-00 00 00 00-00 00 00 00-20 00 00 00	
.80000140	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000150	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000160	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000170	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000180	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.80000190	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001A0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001B0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001C0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001D0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001E0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
.800001F0	00 00 00 00-00 00 00 00-00 00 00 00-00 00 00 00	
00000200	00 00 00 00-00 00 00 00-00 -	

MBR Alureon 0.02

The 64-bit Rootkit

- First appeared on 8/9/2010
- Ldr64 is no longer empty and 64 bit version of the payload driver is now also present
- Because of Code Integrity, the print spooler driver load no longer works, so it writes to disk the old fashioned way

3573	3:57:5...	DCFE.tmp.exe	2720	CreateFile	\Device\Harddisk0\DR0	SUCCESS	Desired Access: Generic Read/Write, Disposition: Open..
3574	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3575	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	SUCCESS	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3576	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3577	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	SUCCESS	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3578	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3579	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	SUCCESS	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3580	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3581	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	SUCCESS	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3582	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3583	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	SUCCESS	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT
3584	3:57:5...	DCFE.tmp.exe	2720	DeviceIoControl	\Device\Harddisk0\DR0	FAST IO DISALLO...	Control: IOCTL_SCSI_PASS_THROUGH_DIRECT

How Does It Load?

MBR

- The MBR starts with boilerplate relocation code to move to 0x600
- After jumping to the relocated code, it runs a simple ROR decryption loop (only 12 bytes of code)
- It then decrypts and loads Idr16 from the VFS

How Does It Load?

Ldr16 – int13h hook

- The first thing Ldr16 does after loading is to hook int13h, the BIOS disk read interrupt
- After starting the normal load sequence, it watches for the load of a KD communication extension (usually kdcom.dll), and replaces it with Ldr32 or Ldr64 depending on the PE

```
xor    si, si
mov    es, si
mov    eax, es:[si+4Ch]
mov    dword ptr ds:call_original_int13+1, eax
mov    ah, 48h ; 'H'
mov    si, 4F6h
mov    word ptr ds:4F6h, 1Eh
int    13h          ; DISK -
xor    di, di
mov    word ptr es:[di+4Ch], offset loc_3F
mov    word ptr es:[di+4Eh], cs
```

Name	RVA	Size
Export	00001060	0000000FA
Import	000019FC	000000028
Resource	00000000	000000000

How Does It Load?

Finding kdcom.dll

```
seg000:0112 ReplaceKdcom:          ; CODE XREF: seg000:00BA↑j
seg000:0112 cmp     word ptr es:[bx], 5A4Dh ; MZ
seg000:0117 jnz    DoHooks
seg000:011B mov     di, es:[bx+3Ch]
seg000:011F cmp     word ptr es:[bx+di], 4550h ; PE
seg000:0124 jnz    DoHooks
seg000:0128 cmp     word ptr es:[bx+di+18h], 100h ; Look for 32bit optional header size
seg000:012E jnz    short ReplaceKdcom64
seg000:0130 cmp     dword ptr es:[bx+di+7Ch], 0
seg000:0136 jz     short loc_106
seg000:0138 cmp     dword ptr es:[bx+di+7Ch], 0FAh ; ...
seg000:0141 jnz    DoHooks
seg000:0145 mov     si, offset aLdr32 ; "ldr32"
seg000:0148 mov     cx, 6
seg000:014B jmp    short ReadUfsFile
seg000:014D ;
seg000:014D ReplaceKdcom64:        ; CODE XREF: seg000:012E↑j
seg000:014D cmp     dword ptr es:[bx+di+8Ch], 0
seg000:0154 jz     short loc_FA
seg000:0156 cmp     dword ptr es:[bx+di+8Ch], 0FAh ; ...
seg000:0160 jnz    DoHooks
seg000:0164 mov     si, 3BFh
seg000:0167 mov     cx, 6
seg000:016A ReadUfsFile:           ; CODE XREF: seg000:014B↑j
seg000:016A cld
```

How Does It Load?

Other int13h patches

- The first block swaps the EmsEnabled library flag (0x16000020) in the BCD to be the WinPEMode OS Loader flag (0x26000022)

```
DoHooks: ; CODE XREF: s
          movzx   cx, byte ptr ds:3E1h
          shl     cx, 7

PatchBcd2Pe: ; CODE XREF: s
          cmp     dword ptr es:[bx], '0061'
          jnz    short patchEmsToApp
          cmp     dword ptr es:[bx+4], '0200'
          jnz    short patchEmsToApp
          mov     dword ptr es:[bx], '0062'
          mov     dword ptr es:[bx+4], '2200'
```

How Does It Load?

Other int13h patches continued

- The second block tweaks the parent of the EmsEnabled Library flag to allow the WinPEMode OS loader flag to work

```
patchEmsToApp: ; CODE XREF: s ; seg000:0238↑
    cmp    dword ptr es:[bx], 1666Ch
    jnz   short KillMin
    cmp    dword ptr es:[bx+8], '0061'
    jnz   short KillMin
    mov    dword ptr es:[bx+8], '0062'
```

How Does It Load?

Other int13h patches continued

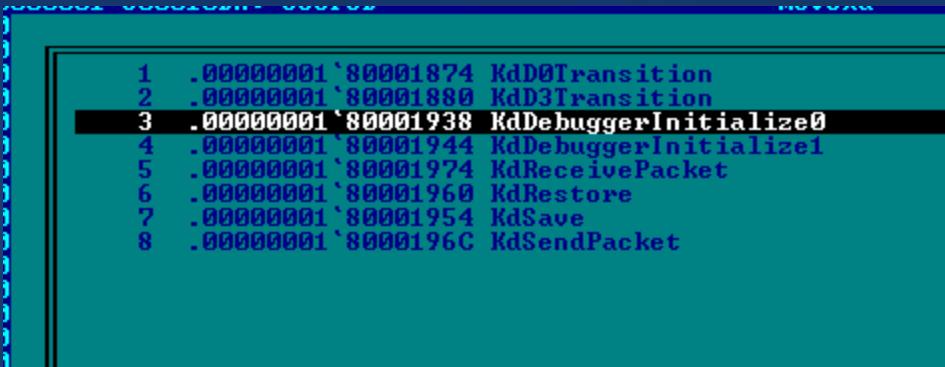
- The third block changes the string "/MIN" to "IN/M", hiding the normal registry option of "/MININT" that would be visible for a WinPE boot.

```
KillMin: ; CODE XREF: seg
; seg000:025E↑j
    cmp    dword ptr es:[bx], 'NIM/'
    jnz    short next
    mov    dword ptr es:[bx], 'M/NI'
```

How Does It Load?

Ldr64 fake KD communications DLL

- The kernel loads the fake version of kdcom thanks to the int13h hook
- Most of the debugging operations are set to return safe values, but KdDebuggerInitialize1 has the first link in the (long) loading chain



```
1 .00000001`80001874 KdD0Transition
2 .00000001`80001880 KdD3Transition
3 .00000001`80001938 KdDebuggerInitialize0
4 .00000001`80001944 KdDebuggerInitialize1
5 .00000001`80001974 KdReceivePacket
6 .00000001`80001960 KdRestore
7 .00000001`80001954 KdSave
8 .00000001`8000196C KdSendPacket
```

How Does It Load? Ldr64 fake KD communications DLL

How Does It Load?

Ldr64 fake KD communications DLL cont.

```
.00000001`800015D0: 4C8BDC          mov    r11,rsp
.00000001`800015D3: 49895B10        mov    [r11][010],rbx
.00000001`800015D7: 55              push   rbp
.00000001`800015D8: 56              push   rsi
.00000001`800015D9: 57              push   rdi
.00000001`800015DA: 4154          push   r12
.00000001`800015DC: 4155          push   r13
.00000001`800015DE: 4156          push   r14
.00000001`800015E0: 4157          push   r15
.00000001`800015E2: 4881EC80020000 sub    rsp,000000280 ;' 0C'
.00000001`800015E9: 488B4128        mov    rax,[rcx][028]
.00000001`800015ED: 33FF          xor    edi,edi
.00000001`800015EF: 4C8BF0          mov    r15,rdx
.00000001`800015F2: 4C8D4C2468        lea    r9,[rsp][068]
.00000001`800015F7: 4C8D442438        lea    r8,[rsp][038]
.00000001`800015FC: 498D4B18          lea    rcx,[r11][018]
.00000001`80001600: BA01001000        mov    edx,000100001
.00000001`80001605: C7442428200000000 mov    d,[rsp][028],000000020 ;
.00000001`8000160D: 4889442448        mov    [rsp][048],rax
.00000001`80001612: C7442438300000000 mov    d,[rsp][038],000000030 ;
.00000001`8000161A: 48897C2440        mov    [rsp][040],rdi
.00000001`8000161F: C7442450400200000 mov    d,[rsp][050],000000240 ;
.00000001`80001627: 48897C2458        mov    [rsp][058],rdi
.00000001`8000162C: 48897C2460        mov    [rsp][060],rdi
.00000001`80001631: C7442420007000000 mov    d,[rsp][020],7
.00000001`80001639: FF15D1F9FFFF        call   ZwOpenFile
.00000001`8000163F: 3BC7          cmp    eax,edi
.00000001`80001641: 0F8C10020000        jl    .00000001`80001857 --+1
.00000001`80001647: 488B8C24D0020000        mov    rcx,[rsp][00000002D0]
.00000001`8000164F: 4C8D4C2430        lea    r9,[rsp][030]

.00000001`80001700: 0DD4          mov    rax,rcx
.00000001`80001703: 8BC2          mov    rbx,rdi
.00000001`80001705: 488D3D50FAFFFF        mov    eax,edx
.00000001`8000170C: B906000000        lea    rdi,[00000001`8000115C] ;'drv64' --+15
.00000001`80001711: 48C1E005        mov    ecx,6
.00000001`80001715: 488DB40486000000        shl    rax,5
.00000001`8000171D: F3A6          rep    cmpsb rsi,[rsp][rax][000000086]
```

Differences From Sinowal

- While both follow the MBR -> 16 bit loader pattern, they take different approaches after that
- Sinowal hooks the kernel to install its driver loader, then hooks IoInitSystem to load its driver after the rest of the drivers are loaded
- Alureon replaces the debugging infrastructure and relies on built in kernel routines to do the work thereafter

How About Patchguard?

- 64 bit Alureon does not bypass Kernel Patch Protection (Patchguard)
- Patchguard only guards the code and structures used by the kernel, not all loaded drivers
- The drv64 payload, once loaded, behaves in a way consistent with normal third party extensibility in the kernel

What About Code Integrity?

No, seriously, how *does* it load?

- In this case, the BCD was patched to inform winload that this is Windows PE booting, not a normal version of Windows
- Winload does not check code integrity in this case
- As seen before, the malware also trashes the "/MININT" string which prevents the rest of Windows from treating the OS instance as WinPE

What About Windows XP-64?

- In the case of Windows XP-64 and Server 2003 64-bit, the fake version of kdcom.dll breaks the boot sequence
- This renders the machine unbootable

```
Windows could not start because of an error in the software.  
Please report this problem as :  
load needed DLLs for kernel.  
Please contact your support person to report this problem.
```

Detection

- Detected as
 - Trojan:Win32/Alureon.DX (Dropper)
 - Trojan:DOS/Alureon.A (MBR\Rootkit)
- Infected machines also no longer list the system disk in diskpart



```
Administrator: cmd - diskpart
Microsoft Windows [Version 6.1.7600]
Copyright <C> 2009 Microsoft Corporation. All rights reserved.

C:\Windows\system32>diskpart

Microsoft DiskPart version 6.1.7600
Copyright <C> 1999-2008 Microsoft Corporation.
On computer: TEST-PC

DISKPART> lis dis
There are no fixed disks to show.

DISKPART>
```

Cleanup

- Since the only trace of the infection outside the virtual file system is the MBR, that is all that needs to be disabled
- Online cleaning is problematic, but currently offline cleaning is trivial. Use fixmbr for XP/Server 2003 (32 and 64 bit), and bootrec for Vista+. Future variants may break this.

Conclusions

- As of July 2010, 46% of Windows 7 machines are 64-bit
- Server 2008 R2 only supports 64-bit
- As more machines move to 64-bit Windows, we can expect more malware to move into the 64-bit kernel

Thanks to Scott Molenkamp, Jimmy Kuo, Vincent Tiu, Mady Marinescu for their help on this presentation.

Questions?

More Reading

- MMPC blog –
<http://blogs.technet.com/b/mmpc/archive/2010/08/27/alureon-evolves-to-64-bit.aspx>
- Threat/Cleaning details --
<http://www.microsoft.com/security/portal/Threat/Encyclopedia/Entry.aspx?Name=Trojan%3aDOS%2fAlureon.A>
- Active discussion on latest TDL3 developments --
<http://www.kernelmode.info/forum/viewtopic.php?f=16&t=19>
- Early TDL3 paper --
http://www.drweb.com/static/BackDoor.Tdss.565_%28aka%20TDL3%29_en.pdf



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