



Your Reputation Precedes You

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• Brief Bio:

- Been in IT industry for 2+ decades Built and run international pentest teams, R&D groups and consulting practices around the world.
- Formerly Chief Security Strategist for IBM, Director of X-Force for ISS, Professional Services Director for NGS Software, Head of Attack Services EMEA, etc.
- Frequent writer, columnist and blogger with lots of whitepapers...
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(Brief) Background to Reputation

The minimum stuff you need to know to understand the rest of the material





Reputation systems:

- Basically a summary of past actions
- Past context to make decisions today

Static reputation

- Traditional list of known good/bad
- Binary view (listed or not)

Dynamic reputation

- Sliding windows and aggregate scoring
- "live" reputation scores





Blacklists (& Whitelists)

Most common form of "reputation" system

- Blacklists = stuff you don't want
- Whitelists = stuff you don't want to interrupt
- Static reputation

Used in all sorts of places:

- Firewall filtering
- File inspection
- Web filtering
- Training sets for dynamic reputation





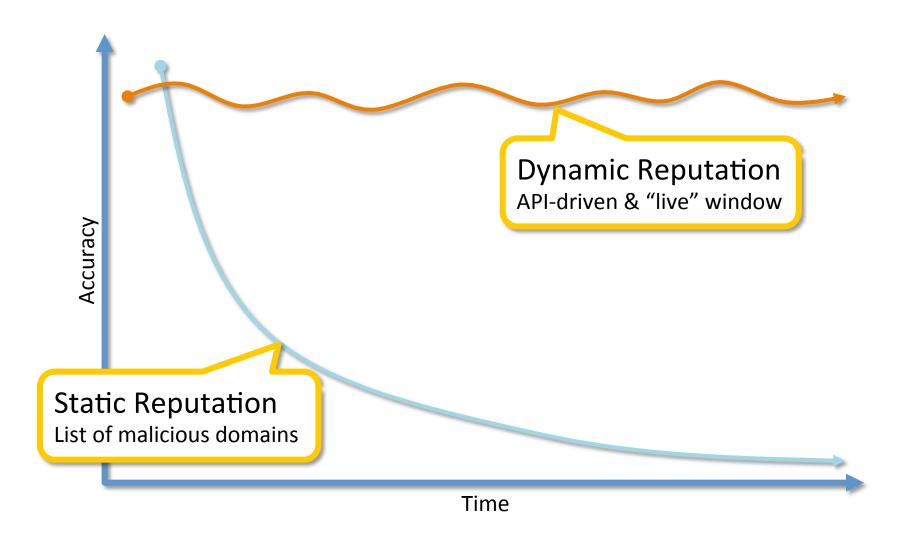
Obvious Limitations

- Frequency of monitoring
- Frequency of updates
- Passive or active monitoring
- Visibility and coverage
 - Local spam in China?
- IP assignment
 - NAT & DHCP

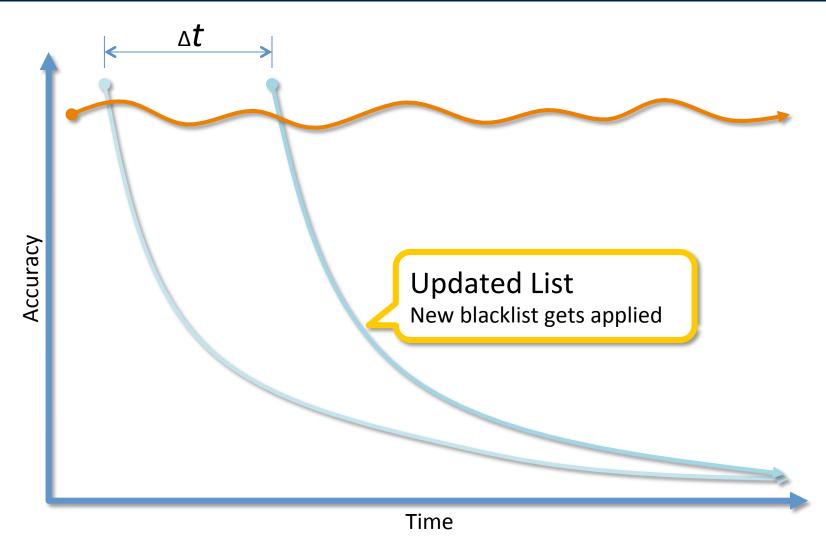


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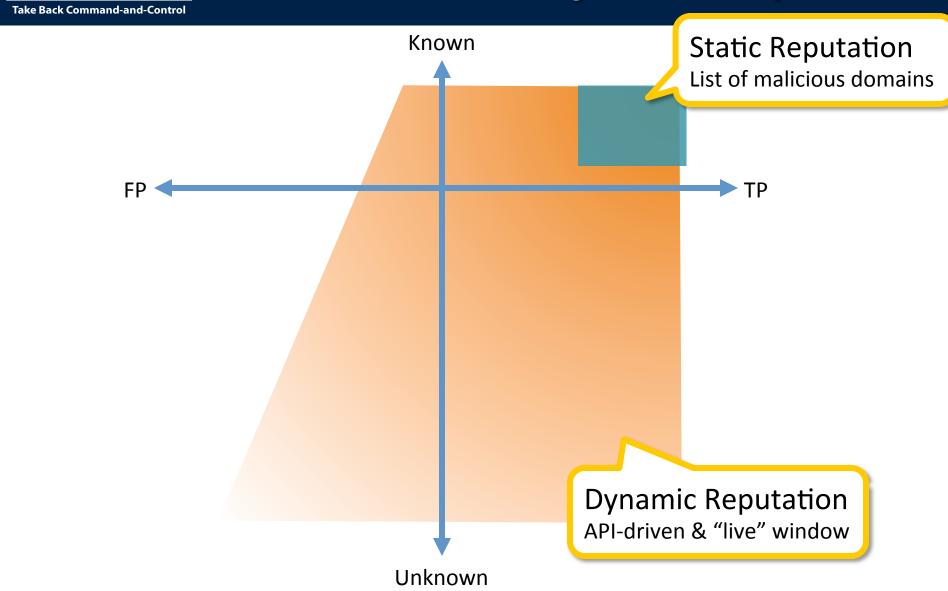




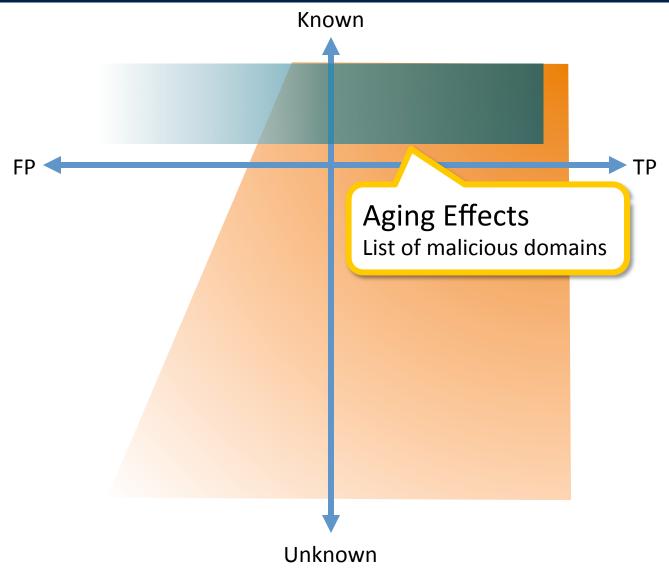












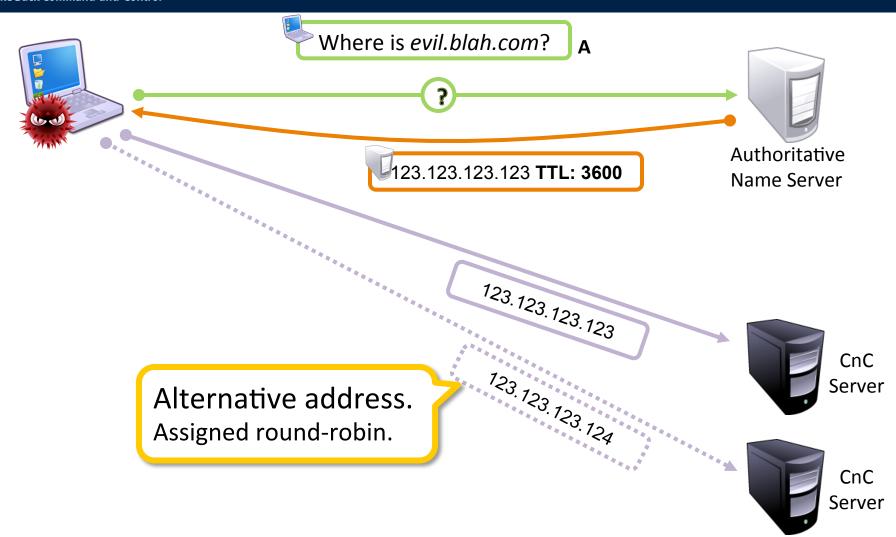


The Agile Threat

What the badguys do to make things hard for reputation systems

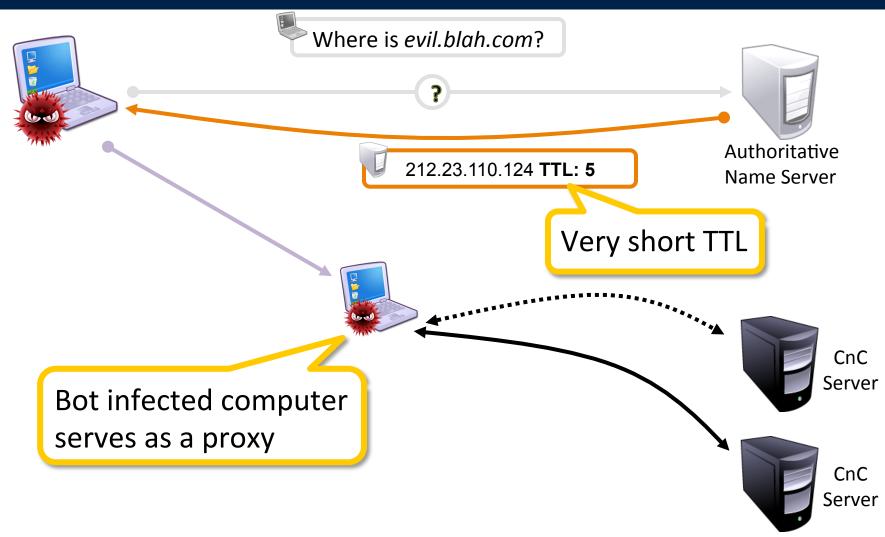


Where's the CnC



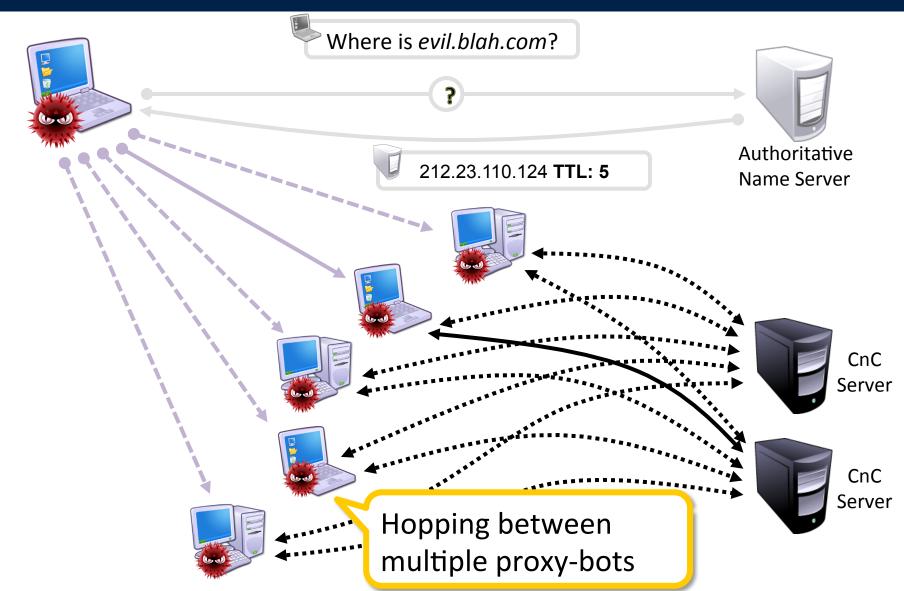


Fast Flux



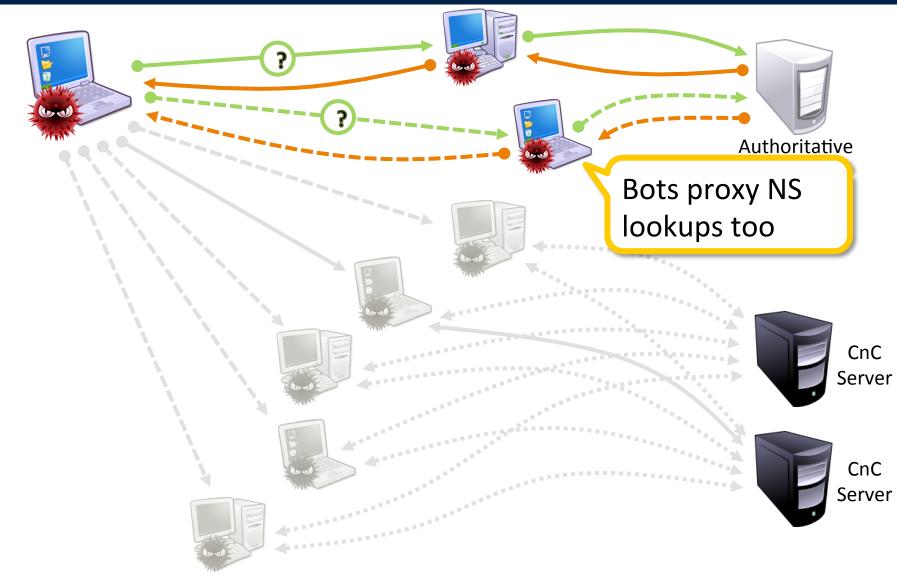


Fast Flux





Double Flux





Domain Wildcarding

Mass registrations

- Pattern to domains
- Mix of characters/numbers
- Sometimes dictionary words

May be free DDNS too

freakyfriday23a.3322.cn freakyfriday24d.3322.cn freakyfriday23a.ddns.com freakyfriday24d.ddns.com freakyfriday23a.dyn-dns.com command.blah20110923a.com command.blah20110923b.com command.blah20110924a.com command.blah20110924b.com command.blah20110924e.com

> cnc.a0a01603e2ff.blah.com cnc.a0a01603e3ff.blah.com cnc.a0a01603e4ff.blah.com cnc.a0b21603e2ff.blah.com cnc.a0b2160307ff.blah.com

freakyfriday23a.blah.com freakyfriday24d.blah.com freakyfriday33t.blah.com freakyfriday25m.blah.com freakyfriday28k.blah.com



Domain Generation Algorithm (DGA)

- Mathematical algorithm date/time based
- Generate 10's thousands, try a few hundred
- Customize "seeds" in some malware DIY kits
- May use DDNS or "personalized" 3LD services













DGA examples

Bobax Variant

q6obbbx.r00t.la
5w61675.themafia.info
qr1agp1.servepics.com
081a4jh.serveftp.com
eet88nd.shell.la
cwlhuwl.sexypenguins.com
9t9iw4u.serveblog.net
cz46ht0.lamer.la
41stwa1.sexypenguins.com
tsz1twx.sytes.net

Murofet

osudhnmqjsrsip.info osudhnmqjsrsip.com wumlmmrsywkempx.net wumlmmrsywkempx.biz wnxfsorevnomago.info wnxfsorevnomago.com kmssxphuszhnhrb.org kmssxphuszhnhrb.com diuuvkgvszqproh.biz diuuvkgvszqproh.org

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Unknown

Snow-shoe



Technique to spread traffic over array of IP's

- Often associated with spam delivery
- Multiple blocks of IP's used

Multiple domains related to IP's

- Further obfuscation of attack traffic
- Fake domain whois data

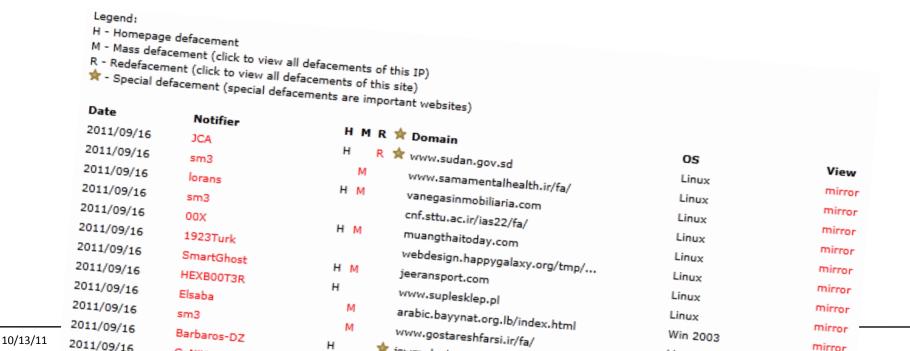






Mass hacks of popular/legit servers

- Web servers are most common
- Target servers that have been around for a while
- "Mass hacks" of virtual host servers



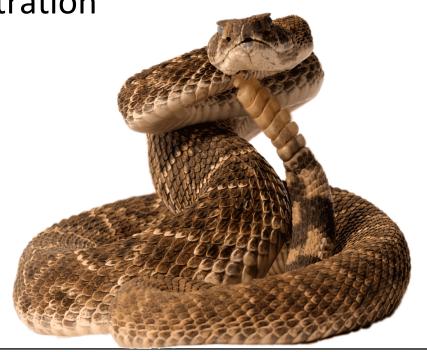


Rapid Registration

- It takes time to build/distribute blacklists
 - Badguys just have to be faster than the list
- "Registering" faster

Automated domain registration

- Free dynamic DNS
- DNS wildcarding







Badguys maintain their own blacklists

- Firewall drop-list scripts (pastebin)
- X-morphic delivery engine updates

#HEAD BOT

```
#Spamhaus Logistics Corp.
                                              -j DROP
.631. iptables -A INPUT -s 82.94.216.224/27
                                                              #DroneBL
                                              -i DROP
                                                               #The Honeynet Project
.632. iptables -A INPUT -s 216.83.36.32/29
                                                               #WebsiteWelcome, hostexploit.com, etc...
.633. iptables -A INPUT -s 174.121.168.208/29 -j DROP
                                                                       #NoVirusThanks.org
.634. iptables -A INPUT -s 174.123.14.64/28
                                                       -j DROP
                                                               #stopthehacker.com
 .635. iptables -A INPUT -s 94.23.35.159
                                               -i DROP
 .636. iptables -A INPUT -s 69.163.228.127
                                               -p tcp -m multiport --dports 80,443,8080 -j DROP
 .638. iptables -A INPUT -s 194.85.155.0/24
                                                -p tcp -m multiport --dports 80,443,8080 -j DROP
       #Scientific Research Center of Informatics of MFA of RF
 .639. iptables -A INPUT -s 67.79.193.240/28
                                                -p tcp -m multiport --dports 80,443,8080 -j DROP
        #TIPPINGPOINT-TECH
  .640. iptables -A INPUT -s 111.87.96.0/24
                                                         -p tcp -m multiport --dports 80,443,8080 -j DROP
        #Security Operation Center KDDI Corporation
  .641. iptables -A INPUT -s 77.124.145.20
                                                         -p tcp -m multiport --dports 80,443,8080 -j DROP
           #HEAD BOT
   .642. iptables -A INPUT -s 87.68.70.180
                                                          -p tcp -m multiport --dports 80,443,8080 -j DROP
           #HEAD BOT
   .643. iptables -A INPUT -s 87.70.86.117
```



The Dynamic Network

Even without the badguys, network dynamics are a problem



The Dynamic Network

- It's tough enough without the bad guys!
 - Internet is dynamic
- Changes "to the core"
 - Transition from IPv4 to IPv6
 - Cloud computing
 - Anycast routing





IPv6 address space is HUGE!

 $-2^{128} = 340,282,366,920,938,463,463,374,607,431,768,211,456$

Plenty of places to run & hide

- Subnets allocated to residential "larger than IPv4"
- Scanning & probing "empty space" infeasible

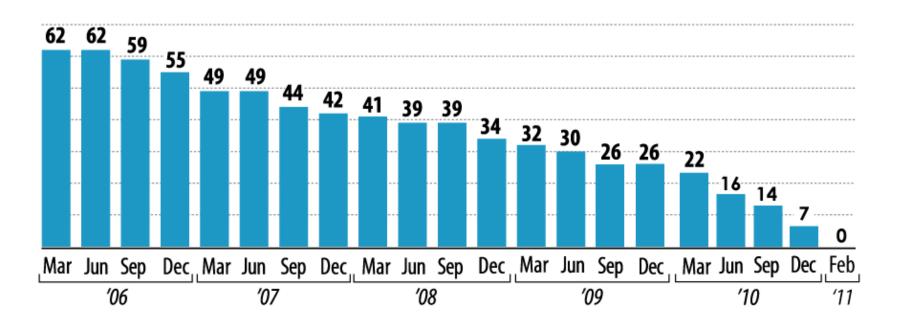
No marked "history"

- No basis for blacklists
- Too small for many dynamic reputation approaches





Available IPv4 Space in /8s

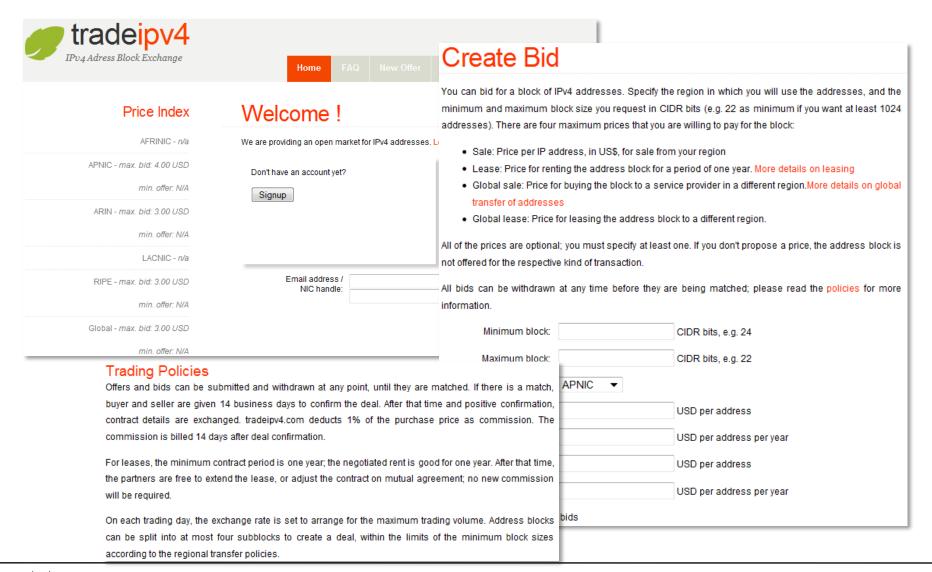


The IANA pool of IPv4 address space depleted on February 3, 2011.
 This slide shows the steady depletion of that pool over time.

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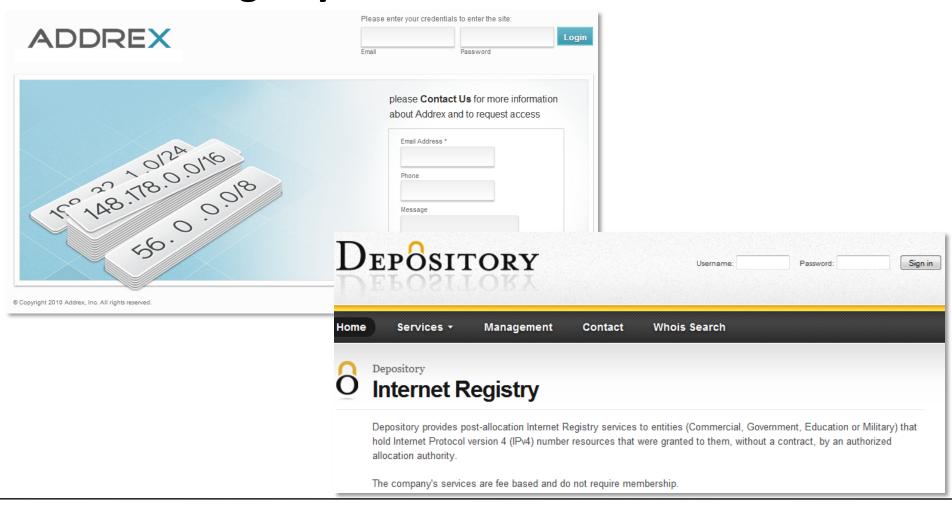
Trading IPv4 Ranges





Trading Forums

Matching buyers & sellers



In to the cloud



Commercial cloud providers being abused

- Convenient hosting for criminals
- Easy to tear-down and restart elsewhere in cloud
- Multiple (dynamic) egress IP's
- Co-located with legitimate businesses

Reputation systems stalled

– Dynamic IP's = can't blacklist (all or nothing)

- "history" element hard to nail down



Dynamic Reputation

Applying reputation to dynamic networks and threats



Dynamic Reputation

- Dynamic reputation for dynamic threats
 - "live" reputation scoring
 - Dynamic window of threat observations
- Transition from "have to have seen it before"
 - Predictive scoring based upon history, context, and known Internet structure (good/bad/gray)
- Dynamic reputations:
 - For IP
 - For Domains
 - For "DNS"

IP or Domain, by themselves, is of limited value in a threat context



Dynamic reputation

Newest approaches: comprehensive reputation for DNS

- Notos
- Exposure

Notos

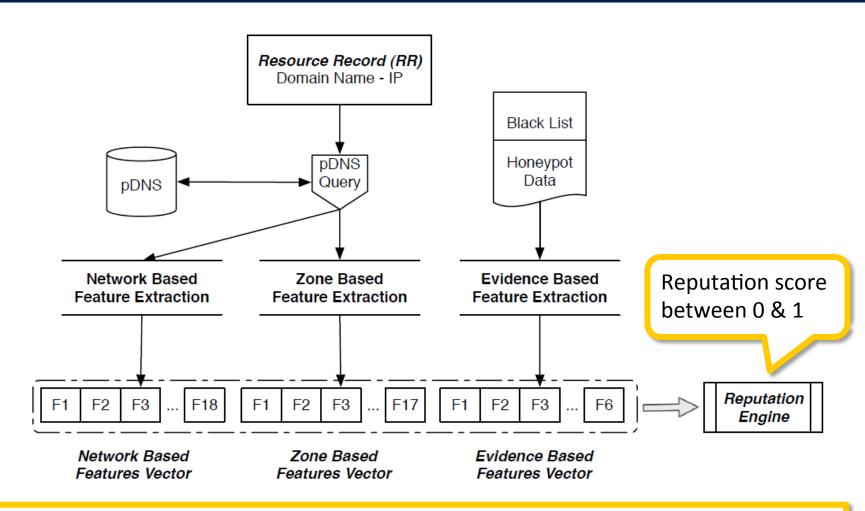
- Outputs reputation scores for domains.
- Use network and zone based features
- Threat-oriented learning system

High fidelity classification and scoring

- very low FP% (0.3846%) and high TP% (96.8%).
- Spot fraudulent domain names weeks before appearance on blacklists



Notos Features Overview

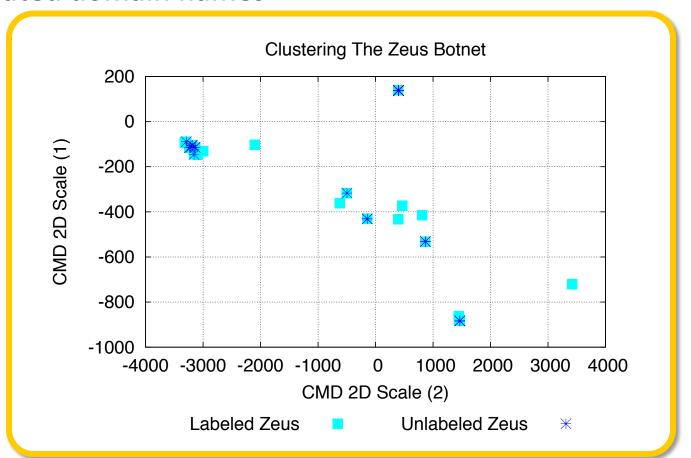


These 3 vectors are: Network Based Feature Vector [18], Zone Based Feature Vector [17] and the Evidence Based Feature Vector [6]



Clustering for reputation

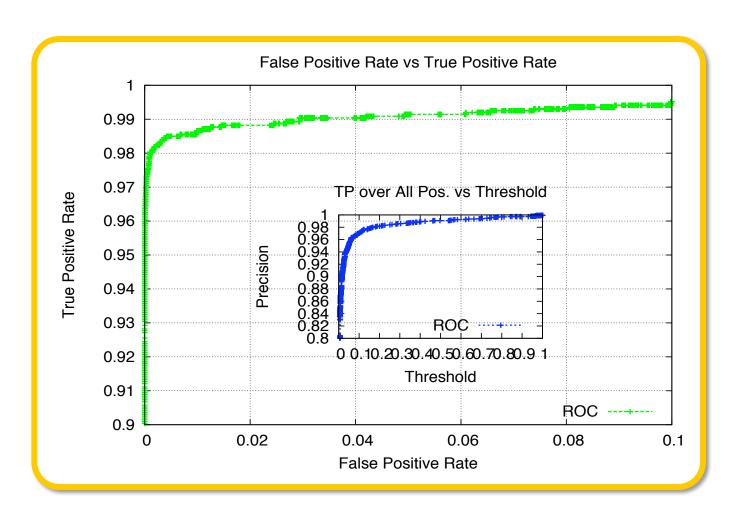
 Labeled and unlabeled RRs clustering results from Zeus related domain names



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Scoring accuracy



FP%=0.3849% and TP%=96.8%.



Conclusions

Light at the end of the tunnel



Changing times

Adrenaline injection for blacklists

- Adding time element depreciate "dated" views
- Reduces "false positives"

Transition from static to dynamic reputation

- Requires real-time feeds and updates
- API vs list approach
- Movement away from domain/IP
 - "holistic maps" of the Internet & threats
 - Dynamic reputation for DNS

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Death of binary decisions

Past reputation approaches have been binary

- On the list = bad
- Not on the list = Ok/unknown/don't care

Reputation scores

- Scoring of malicious intent
- "Forecasting" criminal usage
- Threat category determination





Thank You!

Any questions?

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