

TALOS

Manual kernel mode analysis with WinDbg

VB2018

Vanja Svajcer

@vanjasvajcer

TALOS

Manual kernel mode analysis with WinDbg

- Intro to WinDbg
 - Setup
 - Basic commands
 - Taking it to the next level
 - Scripting
 - Extensions
- Malware analysis tips

Setting the scene

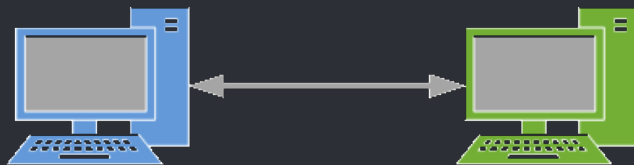
Installation and setup

- Debugging tools for Windows
 - Part of WDK
 - Part of SDK install
 - Microsoft Store

Live debugging setup

- Interfaces:

- Serial (slow)
- Firewire (1392)
- USB
- Network (TCP/IP)

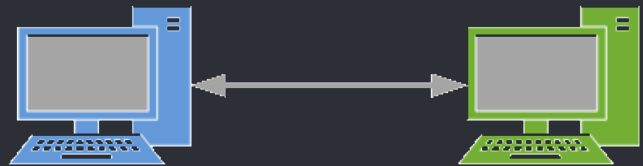


Debugger
Host

Debuggee
Target

Live debugging setup - VM to VM

- Serial
- Network
- VirtualKD (VMM host to VM only)



Debugger
VM

Debuggee
Target VM

Setup debugging over network

1. find debugger's ip v4 address
2. choose any TCP port (e.g 55555)
3. on the debugee

```
bcdedit.exe -set loadoptions DISABLE_INTEGRITY_CHECKS
```

```
bcdedit.exe -set TESTSIGNING ON
```

```
bcdedit /debug on
```

```
bcdedit /dbgsettings net hostip:w.x.y.z port:n key:xxxx
```


Start debugging

1. Start the debugger

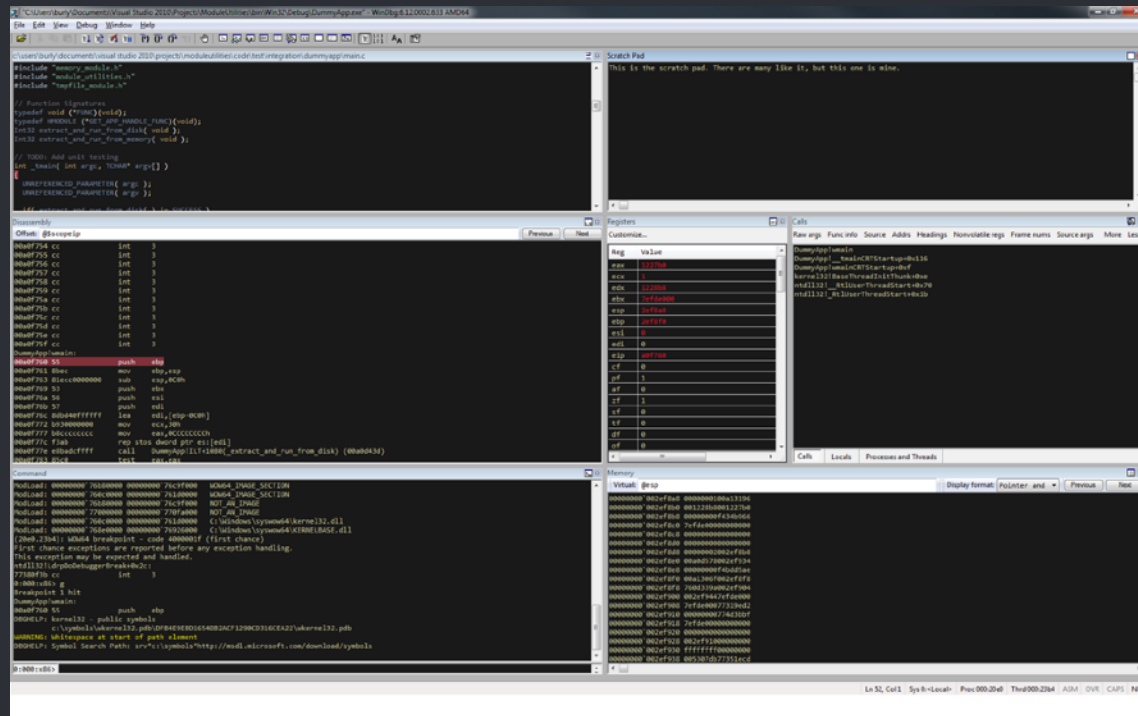
A. `windbg -k net:port=n,key=Key`

B. From GUI: File->Kernel Debug

2. Reboot the debuggee

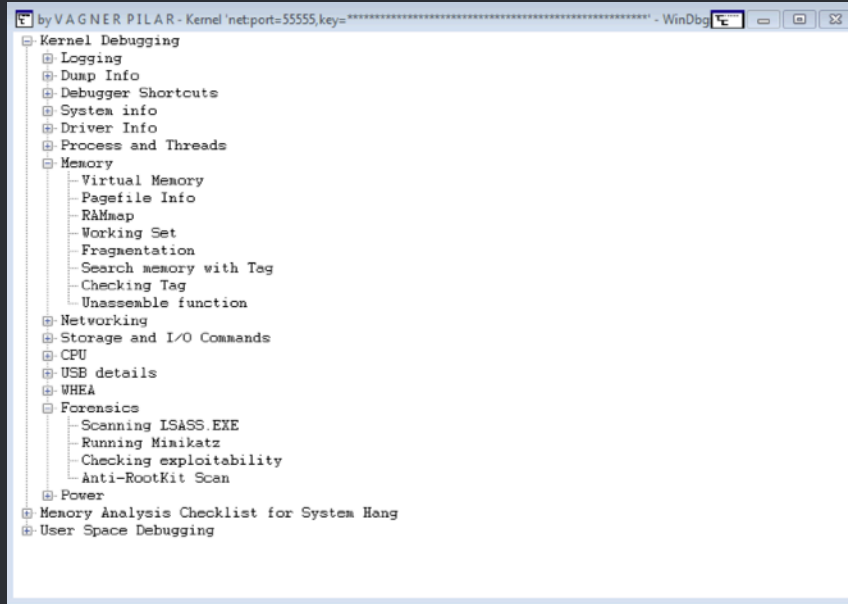
3. PROFIT!

WinDbg Workspaces



WinDbg Workspaces

- .cmdtree - useful for learning and remembering commands



- <https://github.com/vagnerpilar/windbgtree>

Downloading Symbols

- `_NT_SYMBOL_PATH` - environment variable
 - `_NT_SYMBOL_PATH=SRV*c:\MyServerSymbols*http://msdl.microsoft.com/download/symbols`
- GUI
 - `srv*c:\MyServerSymbols*https://msdl.microsoft.com/download/symbols`
- Command window
 - `.sympath srv*c:\MyServerSymbols*https://msdl.microsoft.com/download/symbols`

Basic WinDbg

Logging

- .logopen filepath
- .logclose
- Set verbose mode
- .hh - open help file

Registers and PseudoRegisters

- r vs r?
- r register flags/mask (rM)
- \$t0 to \$t19
- \$csp, \$ip
- \$ra, \$extret, \$retreg
- \$peb, \$teb
- \$proc, \$thread
- \$iment (operator)
- \$extret

Exploration commands

- x
- dt
- db, dw, dd, dq, dps, du, da
- k
- ln - where is this?
- !dh - display pe header
- !ustr
- s

Exploration commands

- dx - Explore debugger object model

Disassembling

- u
- uf

Control

- t [address] - trace (Step into)
- p [address] - proceed (Step over)
- pc (tc) - Step over until a call instruction is encountered
- pt (tt) - Step over until return
- g -
- gu - go up (return to the calling function and stop - careful here)
- .process - set process context
- .thread - set register context

Breakpoints

- ba (hardware if possible)
- bp[ID] [Options] [Address [Passes]] ["CommandString"]
- bu (unresolved)
- bm (multiple)

- bl
- .bpcmds
- bc

Breakpoints

- Conditional
- `bp Address "j (Condition) 'OptionalCommands'; 'gc' "`
- `bp Address ".if (Condition) {OptionalCommands} .else {gc}"`
- `bp kernel32!CreateEventW "$$<c:\\commands.txt"`

Exceptions

- `sxe ld` - break on module load
- `sxe cpr` - break on process creation
- `sx` - show all events/exceptions and their statuses

Output

- `.printf`
- `.echo`

It is all easy now

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Expression Evaluators

- `.expr` - checking and changing
- `?`
- `??`
- `@@asm`, `@@c++`, `@@`
- when evaluating a reg `@`sign is required eg. `@$retreg`
(for all (pseudo) registers)

Pointer dereferencing

- poi(rax)
- da @@c++(((nt!_EPROCESS *) @\$proc)->ImageFileName)
- dwo
- qwo

Lists

- dt nt!_LIST_ENTRY
- +0x000 Flink : Ptr64 _LIST_ENTRY
- +0x008 Blink : Ptr64 _LIST_ENTRY

- #CONTAINING_RECORD
- #FIELD_OFFSET

Lists

- Walk a list

```
!list -x "dt nt!_LDR_DATA_TABLE_ENTRY @$extret" @@(&@$peb->Ldr->InLoadOrderModuleList)
```

```
!list -x "dt nt!_LDR_DATA_TABLE_ENTRY @$extret BaseDllName  
DllBase" nt!PsLoadedModuleList
```

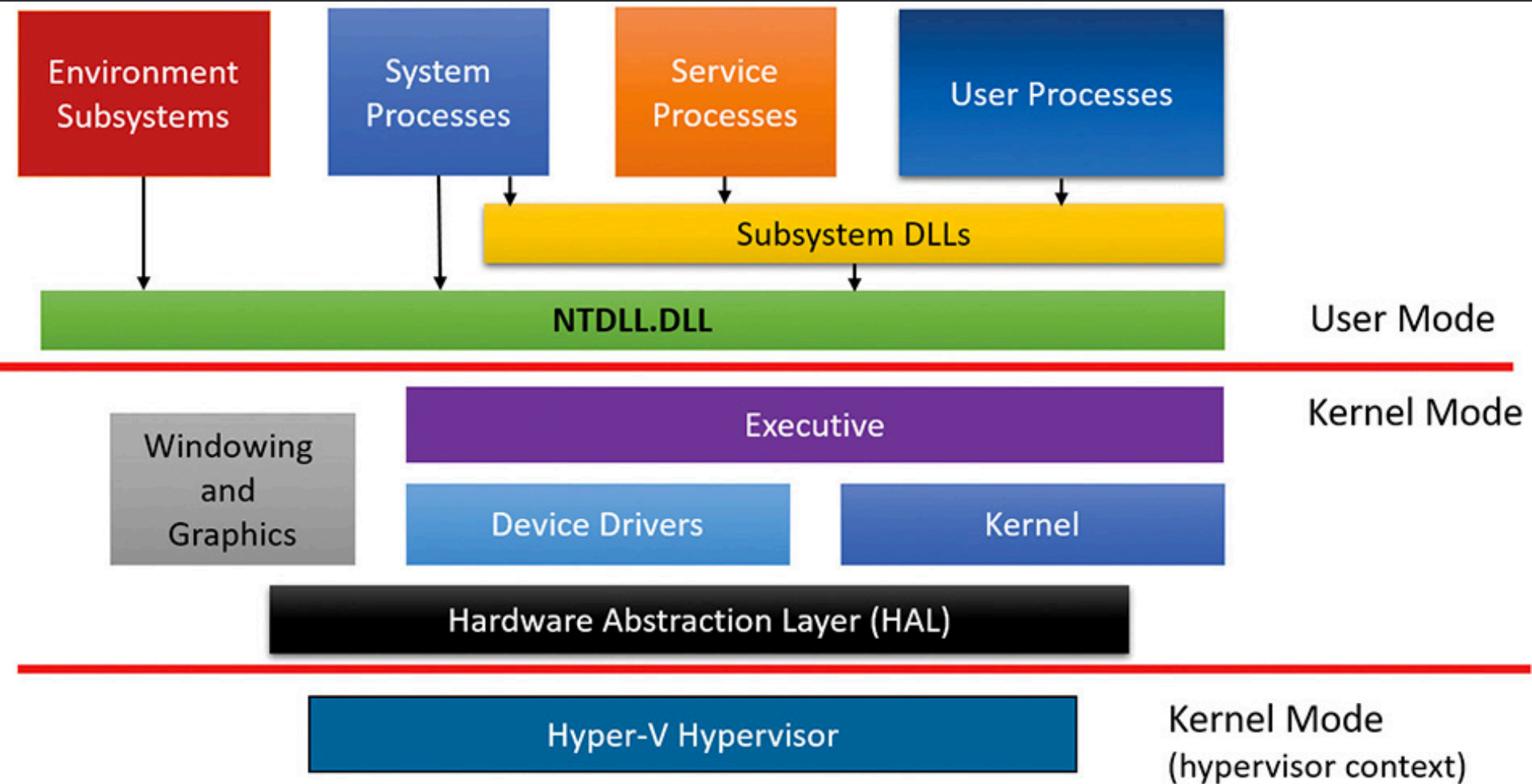
Debugger markup language (DML)

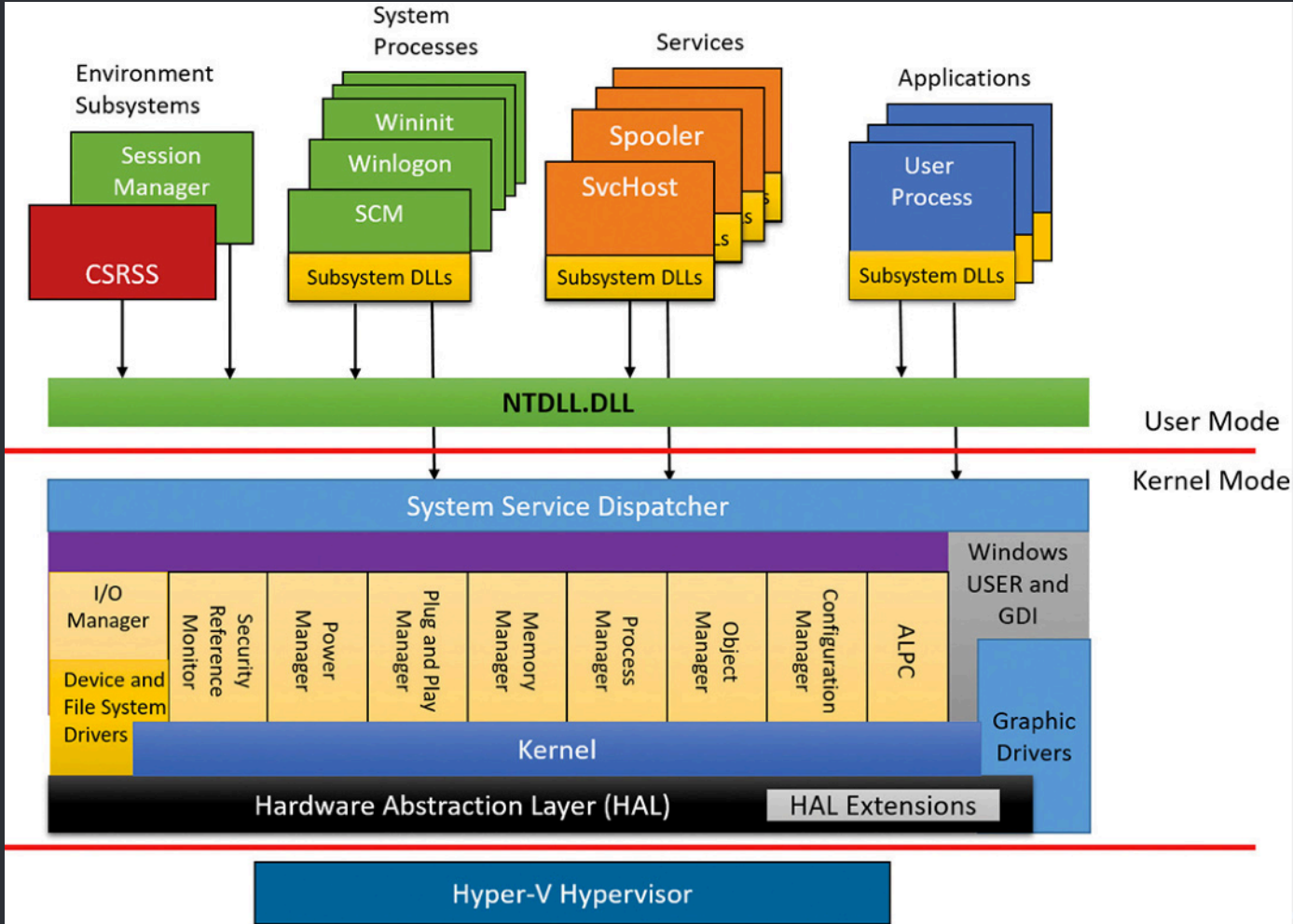
- `.dml_start`
- `.prefer_dml 1|0`
- Commands with `/D` switches
- `!dml_proc`
- `!mD` - `!m` with DML as a result
- `.dml_flow Start Target`

Dump memory

- .writemem *FileName Range*
- .readmem Filename Range

Know your Windows





From: Windows Internals book

Object enumeration

- !object
- Available object types
 - ```
.for(r? $t0=0; @$t0 < 40; r? $t0= @$t0+1) { dt nt!
 _OBJECT_TYPE poi(nt!ObTypeIndexTable + @$t0 * 8) Name
}
```

# Exploring Windows

---

- `_KPCR` and `_KPCRB`
  - `PCR (!PCR)`
  - `dt nt!_KPCR`
- `_EPROCESS` and `_KPROCESS`
- `_OBJECT_HEADER`
- Loader
- Objects
- Driver and Device Objects
- IDT, GDT
- SSDT (and shadow)

# Loaded modules

---

- lmv
- lmDm Pattern
- !lmi
- !for\_each\_module
- !object \Driver
- !handle
- !drvobj
- !devobj
- !devhandles

# Processes and threads

---

- !process 0 0
- !threads
- .tlist
  
- !for\_each\_process
- walking csrss.exe handle table
- !peb
- !teb



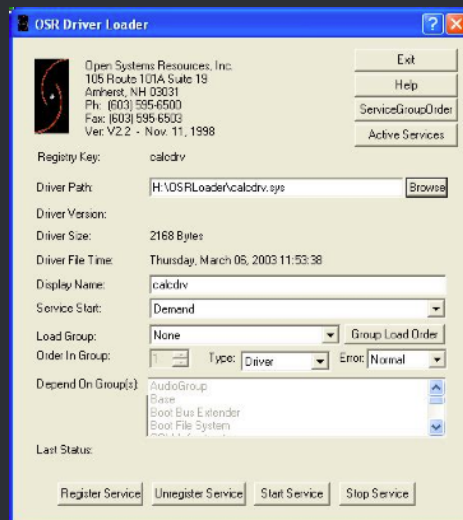
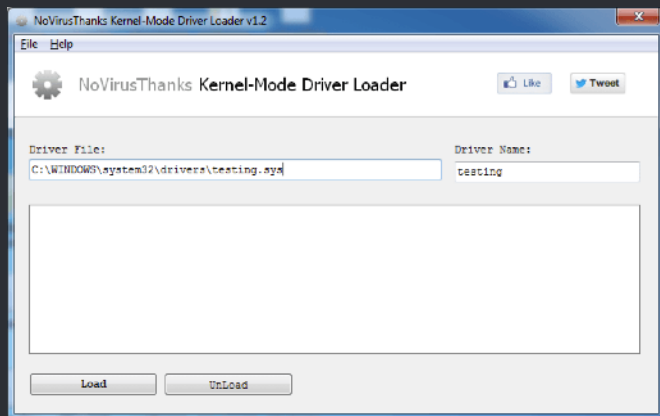
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Expected malware behavior

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# Loading drivers

- Disable integrity checking
- Enable test signing
- Use one of the utilities
  - OSR Driver loader
  - Novirusthanks





# Malicious kernel activity

---

- Hooking code
  - API functions
    - Ntkernel
    - !chkimage (for comparison of symbols)
  - Driver MAJOR function handlers
    - Tcpip.sys
- Hooking data
  - Documented callbacks
  - Undocumented tables
    - Protected so watch for access to cr0

# Malicious kernel activity

---

- Add file systems
- Exploit legacy drivers to disable integrity checks
  - dq ci!g\_CiOptions (Windows 8+)
  - dq nt!g\_CiEnabled (Windows 7-)

# Uroboros/Turla

---

```
kd> !idt
```

```
Dumping IDT: 80b95400
```

```
3194895000000030: 82c27ca4 hal!Halp8254ClockInterrupt
3194895000000031: 8486b058 i8042prt!I8042KeyboardInterruptService (KINTERRUPT 8486b000)
3194895000000038: 82c18c6c hal!HalpRtcProfileInterrupt
3194895000000039: 8486bcd8 ACPI!ACPIInterruptServiceRoutine (KINTERRUPT 8486bc80)
319489500000003a: 85afd7d8 ndis!ndisMiniportIsr (KINTERRUPT 85afd780)
319489500000003b: 8486b558 ataport!IdePortInterrupt (KINTERRUPT 8486b500)
319489500000003c: 85afdc88 i8042prt!I8042MouseInterruptService (KINTERRUPT 85afdc80)
319489500000003e: 8486ba58 ataport!IdePortInterrupt (KINTERRUPT 8486ba00)
319489500000003f: 8486b7d8 ataport!IdePortInterrupt (KINTERRUPT 8486b780)
31948950000000c3: 859e84f0
```

# Uroboros/Turla

```
kd> u 859e84f0 10x16
859e84f0 90 nop
859e84f1 90 nop
859e84f2 90 nop
859e84f3 90 nop
859e84f4 90 nop
859e84f5 90 nop
859e84f6 90 nop
859e84f7 90 nop
859e84f8 90 nop
859e84f9 90 nop
859e84fa 90 nop
859e84fb 90 nop
859e84fc 90 nop
859e84fd 90 nop
859e84fe 90 nop
859e84ff 90 nop
859e8500 6a08 push 8
859e8502 6808859e85 push 859E8508h
859e8507 cb retf
859e8508 fb sti
859e8509 50 push eax
859e850a 51 push ecx
```

From: GData research

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# Uroboros/Turla

```
kd> ? IoCreateDevice
Evaluate expression: -2103684120 = 829c53e8
kd> u 829c53e8
nt!IoCreateDevice:
829c53e8 6a01 push 1
829c53ea cdc3 int 0C3h
829c53ec ec in al,dx
829c53ed 83e4f8 and esp,0FFFFFFF8h
829c53f0 81ec94000000 sub esp,94h
829c53f6 a14cda9282 mov eax,dword ptr [nt!__security_cookie (8292da4c)]
829c53fb 33c4 xor eax,esp
829c53fd 8984249000000000 mov dword ptr [esp+90h],eax
```

# Malicious kernel activity - detection

---

- Enumerate loaded driver objects
  - and associated device objects
- `chkimg -d`
- Scan for driver major function hooks
- Scan callbacks
- Scan handle tables
- Scan memory for “hidden” modules

# Check

---

- object for scheduled jobs
- kernel threads
- DPCs, APCs

# Common (malware) called functions

---

- CmRegisterCallback - Registry callback for protection of registry values
- PsSetCreateProcessNotifyRoutine - respawning the payload if the payload process is terminated
- PsSetLoadImageNotifyRoutine - to disable User Account Control
- PsSetCreateThreadNotifyRoutine - registry and driver file protection
- ObRegisterCallbacks - to protect the payload from termination
- IoCreateDevice
- IoCreateSymbolic link
- ExAllocatePoolWithTag



# Malicious kernel activity - detection

---

- Enumerate loaded driver objects
  - and associated device objects
- `chkimg -d`
- Scan for driver major function hooks
- Scan callbacks
- Scan handle tables
- Scan memory for “hidden” modules

# Extensions

---

- swishdbgext (by Matt Suiche)
- wdbgark (by swwwolf)
- dbgkit (by Andrey Bazhan)
  
- .load
- !extname.help

# Zero the driver name

```
Command - Kernel 'net:port=55555,key=*****' - WinDbg:6.3.9600.17200 AMD64

kd> dt nt!_DRIVER_OBJECT fffffe00022016a60
+0x000 Type : 0n4
+0x002 Size : 0n336
+0x008 DeviceObject : 0xffffe000`21da2380 _DEVICE_OBJECT
+0x010 Flags : 0x12
+0x018 DriverStart : 0xfffff800`e09c4000 Void
+0x020 DriverSize : 0x14000
+0x028 DriverSection : 0xffffe000`22d624b0 Void
+0x030 DriverExtension : 0xffffe000`22016bb0 DRIVER_EXTENSION
+0x038 DriverName : _UNICODE_STRING ""
+0x048 hardwareDatabase : 0xfffff800`7053d598 _UNICODE_STRING "\REGISTRY\MACHINE\HARDWARE\DESCRIPTION\SYSTEM"
+0x050 FastIoDispatch : (null)
+0x058 DriverInit : 0xfffff800`e09d5064 long <Unloaded_WUDFRd.sys>+30064
+0x060 DriverStartIo : (null)
+0x068 DriverUnload : (null)
+0x070 MajorFunction : [28] 0xfffff800`e09c568c long <Unloaded_WUDFRd.sys>+2068c
kd> dt nt!_LDR_DATA_TABLE_ENTRY 0xffffe000`22d624b0
+0x000 InLoadOrderLinks : _LIST_ENTRY [0xfffff800`70158630 - 0xffffe000`22df6790]
+0x010 InMemoryOrderLinks : _LIST_ENTRY [0xfffff800`e09d4000 - 0x00000000`00000594]
+0x020 InInitializationOrderLinks : _LIST_ENTRY [0x00000000`00000001 - 0x00000000`00000000]
+0x020 InProgressLinks : _LIST_ENTRY [0x00000000`00000001 - 0x00000000`00000000]
+0x030 DllBase : (null)
+0x038 EntryPoint : 0xfffff800`e09d5064 Void
+0x040 SizeOfImage : 0x14000
+0x048 FullDllName : _UNICODE_STRING ""
+0x058 BaseDllName : _UNICODE_STRING "kernsmi.sys"
+0x068 FlagGroup : [4] " @?????"
+0x068 Flags : 0x49104020
+0x068 PackagedBinary : 0y0
+0x068 MarkedForRemoval : 0y0
+0x068 ImageDll : 0y0
```

# Detection

```
[*] PspCreateProcessNotifyRoutine:
 Procedure: 0xFFFFF8006FF80BAC (nt!ViCreateProcessCallback)
Loading symbols for fffff800`de832000 cng.sys -> cng.sys
 Procedure: 0xFFFFF800DE835804 (cng!CngCreateProcessNotifyRoutine)
 Procedure: 0xFFFFF800DECF5384 (WdFilter!MpCreateProcessNotifyRoutineEx)
Loading symbols for fffff800`df0ed000 ksecdd.sys -> ksecdd.sys
 Procedure: 0xFFFFF800DF100000 (ksecdd!KsecCreateProcessNotifyRoutine)
Loading symbols for fffff800`df47e000 tcpip.sys -> tcpip.sys
 Procedure: 0xFFFFF800DF4FCF20 (tcpip!CreateProcessNotifyRoutineEx)
Loading symbols for fffff800`de530000 CI.dll -> CI.dll
 Procedure: 0xFFFFF800DE562C70 (CI!I_PEProcessNotify)
Loading symbols for fffff800`e074e000 peauth.sys -> peauth.sys
*** ERROR: Module load completed but symbols could not be loaded for peauth.sys
 Procedure: 0xFFFFF800E07C8810 (peauth+0x7a810)
 Procedure: 0xFFFFF800E09CA944 (+0x25944)

[*] PspLoadImageNotifyRoutine:
 Procedure: 0xFFFFF800DED12804 (WdFilter!MpLoadImageNotifyRoutine)
 Procedure: 0xFFFFF800E09C78C8 (+0x228c8)

[*] PspCreateThreadNotifyRoutine:
 Procedure: 0xFFFFF800DED121EC (WdFilter!MpCreateThreadNotifyRoutine)
 Procedure: 0xFFFFF800E09C78EC (+0x228ec)

[*] CallbackListHead:
 Procedure: 0xFFFFF800DED0E728 (WdFilter!MpRegCallback)
 Procedure: 0xFFFFF800E09C71CC (+0x221cc)

[*] KeBugCheckCallbackListHead:
Loading symbols for fffff800`df2c4000 ndis.sys -> ndis.sys
 Procedure: 0xFFFFF800DF3201B8 (ndis!ndisBugcheckHandler)
Loading symbols for fffff800`6fe15000 hal.dll -> hal.dll
 Procedure: 0xFFFFF8006FE3135C (hal!HalpMiscBugCheckCallback)
```

---

# Scripting

---

# Conditional statements

---

- .if, .then, .else
- j (ternary) - use with conditional breakpoints
  - bp

# Repetition

---

- .for
- .foreach
- .do
- .while
- .break
- .continue
- .block

# Aliases

---

- aS
- aD
- al
- aS /x myAlias 5 + 1; .block{.echo \${myAlias}}
- .block idiosyncrasy



# Display SSDT - scripting

---

```
dps nt!KiServiceTable L50
```

```
r? @$t3= *(unsigned int *) @@(nt!KiServiceLimit)
```

```
r? @$t1= (int *) @@(nt!KiServiceTable)
```

```
.for (r? @$t2=0; @$t2 < @$t3 ; r? @$t2=@$t2 + 1) {
 r? @$t4 = @$t1[@$t2] >> 4
 .printf "%y\n", @$t4 +@$t1
}
```

# Example 1

---

```
$$ Set t0 to point to the head of the InLoadOrderModuleList of PEB
r? @$t0 = (nt!_LIST_ENTRY *) (&@$peb->Ldr->InLoadOrderModuleList)
```

```
$$ Traverse the list by following Flink field and get FullDllName
.for (r? @$t1=@$t0->Flink; @$t0 != @$t1; r? @$t1=@$t1->Flink)
```

```
{
```

```
 $$ Cast list entry to _LDR_DATA_TABLE_ENTRY (Offset 0)
```

```
 $$ to get to the name
```

```
 r? @$t2 = (nt!_LDR_DATA_TABLE_ENTRY *) @@(@$t1)
```

```
 .printf "%msu\n", @@c++(&@$t2->FullDllName)
```

```
}
```

# Example 2

---

```
r? @$t0= (nt!_LIST_ENTRY*) @@(nt!PsActiveProcessHead)

.for (r? @$t1= @$t0->Flink;
 (@$t1 != @$t0);
 r? @$t1 = @$t1->Flink)
{
r? @$t2=#CONTAINING_RECORD(@$t1, nt!_EPROCESS, ActiveProcessLinks)
.if (@@(@$t2->BreakOnTermination) == 1)
 {
 as /ma $ProcName @@(@$t2->ImageFileName)
 as /x $CritProc @@(@$t2->BreakOnTermination)
 .block { .echo ${$ProcName} has BreakOnTermination ${$CritProc} }
 ad $ProcName
 ad $CritProc
 }
}
```

# Scripting

---

- Invoking scripts

`$<Filename`

`$><Filename`

`$$<Filename`

`$$><Filename`

`$$>a<Filename [arg1 arg2 arg3 ...]`

---

# Javascript to rescue

---

# Javascript to rescue

---

- Chakracore engine integrated (EC6 implementation)
- Built on top of debugger object model
- Scripting
- Visualization
- Extending the model

# Debugger Object model

---

- Debugger
- Sessions
- Processes
- Threads
- Stack
- Modules
- Handles
- Local variables
- Settings

# Debugger Object model

---

- dx - new command to investigate
- Utility (send commands to Debugger)

```
host.namespace.Debugger.Utility.Control.ExecuteCommand("u");
```



# Debugger Object model accesible from JS

---

```
// WinDbg JavaScript sample
// Prints Hello World
function initializeScript()
{
 host.diagnostics.debugLog("***> Hello World! \n");
}
```

# Javascript commands

---

- .load jsprovider.dll
- .scriptload
- .scriptrun
- .scriptunload
- .scriptlist
- .scriptproviders

# Javascript entry points

---

- root
- invokeScript()
- initializeScript()
- uninitializedScript()

# 64 bit problems

---

- Javascript integers only 53 bit
- Special data class Int64 and the methods

# Linq

---

- Language Integrated Query
- `dx @$curprocess.Modules.Select(m => m.Name).Where(n => n.Contains("maldll"))`
- `dx @$currsession.TTD.Calls().Count()`

# Time travel debugging

---

- Record a trace
- move forwards and backwards “in time”
- Set breakpoint on an API call and go backwards
- p-
- g-
- t-

C:\Users\longe\Documents\buntu04.run - WinDbg...

File Home View Breakpoints Model Scripting Command Memory Source Time Travel

Break Go Step Out Step Into Step Over Step Out Back Step Into Back Step Over Back Restart Stop Debugging Detach Settings Source Assembly Local Help Feedback Hub

Flow Control Reverse Flow Control End Preferences Help

Command

Exact matches:  
 KERNELBASE!HeapCreate (void)  
 0:000> bp KERNELBASE!HeapCreate  
 0:000> g-  
 Breakpoint 0 hit  
 Time Travel Position: [95:53](#)  
 eax=00000000 ebx=00000001 ecx=00000000 edx=0019ff18 esi=00000000 edi=fffffffe  
 eip=74229560 esp=0019feec ebp=0019fefc iopl=0 nv up ei pl nz na po nc  
 cs=0023 ss=002b ds=002b es=002b fs=0053 gs=002b efl=00000202  
 KERNELBASE!HeapCreate:  
 74229560 8bff mov edi,edi

Locals

| Name | Value |
|------|-------|
|      |       |

Breakpoints

| Location                                       | Line | Type     | Hit Count |
|------------------------------------------------|------|----------|-----------|
| <input checked="" type="checkbox"/> 0x74229560 |      | Software | 1         |

Locals Watch Threads Stack Breakpoints

---

# Extensions

---



# Loading and Checking Extensions

---

- .load
- .loadby
- .chain
- version

# Extensions

---

- Jsprovider
- swishdbgext
- wdbgark
- dbgkit
- mex
- sos
- Pykd

# Scripting - pyKD

---

- Python extension to make scripting easier

```
!py pykdexample.py
```

```
#!/usr/bin/env python
```

```
from pykd import *
```

```
zwcreateapis=[]
```

```
zwcreateapis= dbgCommand("x nt!ZwCreate*")
```

```
for api in zwcreateapis.split("\n"):
```

```
 print api.split(" ")[1] #print name
```

# Relax and breathe!

---



TALOS

# Enabling the Good Guys

Spreading security news, updates, and other information to the public

ThreatSource Newsletter  
[cs.co/TalosUpdate](https://cs.co/TalosUpdate)



White papers, articles, & other information  
[talosintelligence.com](https://talosintelligence.com)

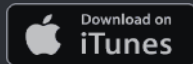
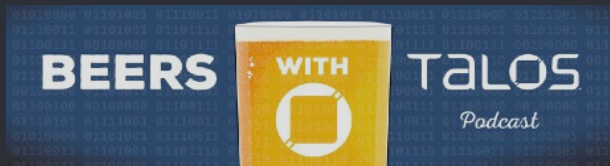


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Instructional Videos  
[cs.co/talostube](https://cs.co/talostube)



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# References - setup

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- <https://docs.microsoft.com/en-us/windows-hardware/drivers/debugger/>
- <https://docs.microsoft.com/en-us/windows-hardware/drivers/debugger/getting-set-up-for-debugging>
- <https://www.contextis.com/blog/introduction-debugging-windows-kernel-windbg>
- <https://reverseengineering.stackexchange.com/questions/2297/windows-kernel-debugging-on-mac-host-using-vmware-fusion#2298>
- <https://communities.vmware.com/docs/DOC-15691> - vm to vm over a virtual serial port VMWare Windows

# References - malware analysis

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- <http://blog.talosintelligence.com/2017/08/windbg-and-javascript-analysis.html>
- <http://blog.talosintelligence.com/2017/07/unravelling-net-with-help-of-windbg.html>
- <https://www.gdatasoftware.com/blog/2014/06/23953-analysis-of-uroburos-using-windbg>
- <http://www.sekoia.fr/blog/wp-content/uploads/2016/10/Rootkit-analysis-Use-case-on-HIDEDRV-v1.6.pdf>
- [https://www.youtube.com/watch?v=l2ZSG\\_96PoM](https://www.youtube.com/watch?v=l2ZSG_96PoM)
- <https://www.offensive-security.com/vulndev/fldbg-a-pykd-script-to-debug-flashplayer/>

# References - Javascript and object model

---

- <https://docs.microsoft.com/en-us/windows-hardware/drivers/debugger/dx--display-visualizer-variables->
- <https://docs.microsoft.com/en-us/windows-hardware/drivers/debugger/using-linq-with-the-debugger-objects>
- <https://doar-e.github.io/blog/2017/12/01/debugger-data-model/>



# References - others

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- <http://www.zachburlingame.com/2011/12/customizing-your-windbg-workspace-and-color-scheme/> - Workspace setup
- <https://github.com/vagnerpilar/windbgtree> - cmdtree
- <https://github.com/vallejocc/Reverse-Engineering-Arsenal/tree/master/WinDbg> - WinDbg scripting 1
- <https://archive.codeplex.com/?p=kdar> - WinDbg scripting 2 - Archive available
- <https://githomelab.ru/pykd/pykd/wikis/User%20Manual%20rus> - PyKD manual - Russian only, translates OK
- [http://windbg.info/download/doc/pdf/WinDbg\\_cmds.pdf](http://windbg.info/download/doc/pdf/WinDbg_cmds.pdf) - WinDbg commands cheatsheet
- <https://www.youtube.com/watch?v=vz15OqiYYXo&feature=share> - Windows Internals by Alex Sotirov
- <http://terminus.rewolf.pl/terminus/> - Project Terminus Undocumented Structures Diff

# References - driver loading tools

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# References - extensions

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- <https://www.microsoft.com/en-us/download/details.aspx?id=53304> - Mex
- <https://github.com/comaeio/SwishDbgExt>
- <https://github.com/swwwolf/wdbgark>
- <https://githomelab.ru/pykd/pykd/wikis/Pykd%20bootstrapper> - PyKD
- <https://github.com/corelan/windbglib> - windbglib and mona.py
- <https://github.com/pstolarz/dumpext> - extension for dumping PE from memory
- <http://www.andreybazhan.com/dbgkit.html> - Dbgkit

# References - books

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- Practical Reverse Engineering: x86, x64, ARM, Windows Kernel, Reversing Tools, and Obfuscation (Chapters 3 and 4)
- Practical Malware Analysis: A Hands-On Guide to Dissecting Malicious Software (Chapter 10)
- Malware Analyst's Cookbook and DVD: Tools and Techniques for Fighting Malicious Code (Chapter 14)
- The Art Of Memory Forensics - Detecting Malware and Threats in Windows, Linux and Mac Memory
- Rootkit Arsenal
- Advanced Windows Debugging
- Windows Internals
- Windows NT Device Driver Development

# References - videos

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- [https://www.youtube.com/playlist?list=PLhx7-txsG6t6n\\_E2LgDGqgvJtCHPL7UFu](https://www.youtube.com/playlist?list=PLhx7-txsG6t6n_E2LgDGqgvJtCHPL7UFu) - WinDbg tutorials by TheSourceLens
- <https://www.youtube.com/watch?v=s5gOW-N9AAo&list=PLb07KvumDAnD39kssVz7DgmvNH5j89k3b> Hacking Livestream #28: Windows Kernel Debugging Part I
- <https://channel9.msdn.com/Shows/Defrag-Tools/Defrag-Tools-170-Debugger-JavaScript-Scripting> - WinDbg JavaScript scripting
- <https://channel9.msdn.com/Shows/Defrag-Tools/Defrag-Tools-138-Debugging-dx-Command-Part-1> - Dx command part 1 (and then 2)
- <https://channel9.msdn.com/Shows/Defrag-Tools/Defrag-Tools-169-Debugging-Tools-for-Windows-Team> - for Debugger object model
- [https://www.youtube.com/watch?v=l1YJTg\\_A914](https://www.youtube.com/watch?v=l1YJTg_A914) - Time Travel Debugging

# TALOS

[talosintel.com](https://talosintel.com)

@talossecurity

@vanjasvajcer

isvajcer@cisco.com



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